CODE	COURSE NAME	CATEGORY	L	T	P	CREDIT
EET372	SOFT COMPUTING	PEC	2	1	0	3

Preamble: This course gives an introduction to some new fields in soft computing. It combines the fundamentals of neural network, fuzzy logic, and genetic algorithm which in turn offers the superiority of humanlike problem solving capabilities. This course provides a broad introduction to machine learning, data clustering algorithms and support vector machines.

Prerequisite: Digital Electronics

Course Outcomes: After the completion of the course, the student will be able to:

CO 1	Explain various constituents of soft computing and artificial neural networks.
CO 2	Explain the different learning methods for training of ANNs.
CO 3	Apply fuzzy logic techniques to control a system.
CO 4	Utilize genetic algorithm techniques to find the optimal solution of a given problem.
CO 5	Explain the basics of machine learning, data clustering algorithms and support vector machines.

Mapping of course outcomes with program outcomes

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO 1	3	-	-	-	-	-	-	-	-	-	-	2
CO 2	3	1	1	1	-	-	-	-	-	-	-	2
CO 3	3	1	1	1	2	-	-	-	-	-	-	2
CO 4	3	1	1	1	-	-	-	-	-	-	-	2
CO 5	3	1	2	1	2	-	-	-	-	-	-	2

Assessment Pattern

Bloom's Category	Continuous Assessment Tests		End Semester Examination
	1	2	
Remember	10	10	20
Understand	20	20	40
Apply	20	20	40
Analyse			
Evaluate			
Create			

End Semester Examination Pattern : There will be two parts; Part A and Part B. Part A contains 10 questions (each carrying 3 marks) with 2 questions from each module. Students should answer all questions. Part B contains 2 questions from each module, out of which students should answer any one. Each question can have maximum 2 sub-divisions and carries14 marks.

Course Level Assessment Questions

Course Outcome 1 (CO1):

1. Compare Soft and Hard computing.
2. Define ANN. What are the characteristics of ANN?
3. Realize using McCulloch Pitts neuron model (i) a 2-input AND logic and (ii) a 2-input NOR logic considering +1 as the bias value of the neuron.
4. Draw the non-linear model of a neuron and explain the basic elements of the neuronal model.
5. Explain any five types of activation functions used in neural network models.
6. Explain how a biological neuron transmits signals in the human brain with the help of neat diagrams.

Course Outcome 2 (CO2):

1. Describe learning. What are the different learning methods in ANN?
2. Explain the different architectures of neural networks.
3. Explain error correction learning algorithm.
4. What is meant by feed forward network? Compare SLFFN and MLFFN.
5. Compare supervised learning and unsupervised learning methods.
6. Derive the expression for local gradient of an output neuron, in back propagation algorithm.

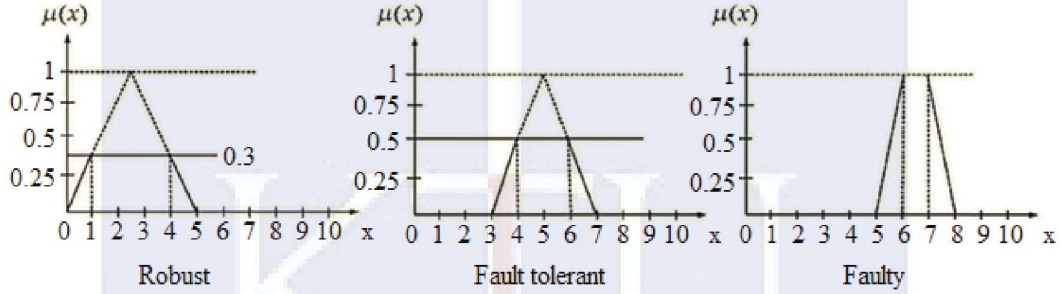
Course Outcome 3(CO3):

1. Define membership function. Also give any three features of a membership function.
2. Define (i) core (ii) support (iii) boundary and crossover points of membership function.
3. Given two fuzzy sets:
   $\tilde{A}$: Mary is efficient, T ($\tilde{A}$) = 0.8
   $\tilde{B}$: Ram is efficient, T ($\tilde{B}$) = 0.65
   Find (i) Mary is not efficient (ii) Mary is efficient and so is Ram (iii) Either Mary or Ram is efficient (iv) If Mary is efficient.
4. P represents a set of four varieties of paddy plants, D represents the four diseases affecting the plants, and S represents the common symptoms of the diseases. $P=\{P_1,P_2,P_3,P_4\}, D=\{D_1,D_2,D_3,D_4\}, S=\{S_1,S_2,S_3,S_4\}$. R is a relation on $P\times D$ representing which plant is susceptible to which diseases and T is another relation on $D\times S$ and is stated as

$$R = \begin{array}{c} \\ P_1 \\ P_2 \\ P_3 \\ P_4 \end{array} \begin{array}{c} \begin{array}{cccc} D_1 & D_2 & D_3 & D_4 \end{array} \\ \begin{bmatrix} 0.6 & 0.6 & 0.9 & 0.8 \\ 0.1 & 0.2 & 0.9 & 0.8 \\ 0.9 & 0.3 & 0.4 & 0.8 \\ 0.9 & 0.8 & 0.4 & 0.2 \end{bmatrix} \end{array}, \quad T = \begin{array}{c} \\ D_1 \\ D_2 \\ D_3 \\ D_4 \end{array} \begin{array}{c} \begin{array}{cccc} S_1 & S_2 & S_3 & S_4 \end{array} \\ \begin{bmatrix} 0.1 & 0.2 & 0.7 & 0.9 \\ 1 & 1 & 1 & 0.6 \\ 0 & 0 & 0.5 & 0.9 \\ 0.9 & 1 & 0.8 & 0.2 \end{bmatrix} \end{array}$$

Obtain the association of plants with the different symptoms of the disease using max-min composition.

5. Discuss any two common membership functions used in fuzzy logic.
6. $\tilde{A} = \{(x_1, 0.3), (x_2, 0.5), (x_3, 0.6)\}, \tilde{B} = \{(x_1, 0.2), (x_2, 0.8), (x_3, 0.9)\}$. Find (i) $\tilde{A} \cup \tilde{B}$ (ii) $\tilde{A} \cap \tilde{B}$ (iii) $\tilde{A} - \tilde{B}$ (iv) $\tilde{A} \oplus \tilde{B}$
7. List out the various operations on Fuzzy sets.
8. Explain simple fuzzy logic controllers.
9. The faulty measure of a circuit is defined fuzzily by three fuzzy sets namely Robust (*R*), Fault tolerant (*FT*) and Faulty (*F*), defined by three membership functions with number of faults occur, as universe of discourse as



Reliability is measured as $r = R \cup FT \cup F$. Determine the crisp value of *r* using centroid method, COS method and weighted average methods of defuzzification.

Course Outcome 4 (CO4):

1. Draw a neat architecture of Adaptive Neuro Fuzzy Inference System (ANFIS).
2. Explain any two types of encoding used in GA.
3. Discuss selection operation in GA. Explain briefly Roulette wheel selection.
4. What is Genetic Algorithm? What are the various methods of selecting chromosomes of parents to crossover?
5. What is crossover? Explain any three types of crossover operators in GA.
6. Define (i) Population (ii) Fitness (iii) Selection (iv) Mutation.

Course Outcome 5 (CO5):

1. What is "Machine Learning"? Give examples of learning machines.
2. Explain different types of machine learning models.
3. Explain different types of Machine Learning Architecture.
4. Explain, K-Means Clustering algorithm. What are its applications?
5. Compare SVM and SVR.
6. ExplainHierarchical clustering technique. What are its limitations?

Model Question paper

QP CODE:

PAGES:2

Reg. No:_____
Name:_____

APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY
SIXTH SEMESTER B.TECH DEGREE EXAMINATION
MONTH & YEAR

Course Code: EET 372

Course Name: SOFT COMPUTING

Max. Marks: 100 Duration: 3 Hours

PART A (3 x 10 = 30 Marks)

Answer all Questions. Each question carries 3 Marks.

1. Compare the structure of a biological neuron with an artificial neuron.
2. What is a perceptron? Explain the training process in perceptron.
3. Describe learning. What are the different learning methods in ANN?
4. Explain the architecture of a Hopfield network.
5. The two fuzzy sets representing an *apple* and an *orange* are:

$$Apple = \left\{ \frac{0.4}{orange} + \frac{0.5}{chair} + \frac{0.8}{table} + \frac{0.9}{apple} + \frac{0.3}{plate} \right\}$$

$$Orange = \left\{ \frac{0.6}{orange} + \frac{0.3}{chair} + \frac{0.4}{table} + \frac{0.5}{apple} + \frac{0.4}{plate} \right\}$$

Find the following:

$i) Apple \cup \underline{Orange}$ $ii) Apple \cap Orange$ $iii) \overline{Apple \cap Orange}$
$iv) Apple \cup \underline{Apple}$

6. With a neat block diagram, explain the fuzzy inference system.
7. Write short notes on any two methods used for selection process in GA.
8. Explain two different types of crossover used in a genetic algorithm.
9. What is a linear learning machine?
10. List out any 4 applications of support vector machines.

PART B (14 x 5 = 70 Marks)

Answer any one full question from each module. Each question carries 14 Marks.

Module I

11 a Realize using McCulloch Pitts neuron model (i) a 2-input AND logic and (ii) a 2-input NOR logic considering +1 as the bias value of the neuron. **(9)**

b Explain any five types of activation functions used in neural network models. **(5)**

12 a Explain the architecture of ADALINE and MADALINE networks. **(9)**

b Draw the non-linear model of a neuron and explain the basic elements of the neuronal model. **(5)**

Module II

13 a Explain back propagation algorithm with the help of a block diagram and a suitable example. **(9)**

b Explain radial basis function network. **(5)**

14 a Explain reinforcement learning with the help of a block diagram. **(7)**

b Explain Kohonen Self organizing map. **(7)**

Module III

15 a P represents a set of four varieties of paddy plants, D represents the four diseases affecting the plants, and S represents the common symptoms of the diseases. $P=\{P_1,P_2,P_3,P_4\}, D=\{D_1,D_2,D_3,D_4\}, S=\{S_1,S_2,S_3,S_4\}$. R is a relation on $P\times D$ representing which plant is susceptible to which diseases and T is another relation on $D\times S$ and is stated as **(9)**

$$R=\begin{array}{c} \\ P_1 \\ P_2 \\ P_3 \\ P_4 \end{array}\begin{array}{c} \begin{array}{cccc} D_1 & D_2 & D_3 & D_4 \end{array} \\ \begin{bmatrix} 0.6 & 0.6 & 0.9 & 0.8 \\ 0.1 & 0.2 & 0.9 & 0.8 \\ 0.9 & 0.3 & 0.4 & 0.8 \\ 0.9 & 0.8 & 0.4 & 0.2 \end{bmatrix} \end{array}, \quad T=\begin{array}{c} \\ D_1 \\ D_2 \\ D_3 \\ D_4 \end{array}\begin{array}{c} \begin{array}{cccc} S_1 & S_2 & S_3 & S_4 \end{array} \\ \begin{bmatrix} 0.1 & 0.2 & 0.7 & 0.9 \\ 1 & 1 & 1 & 0.6 \\ 0 & 0 & 0.5 & 0.9 \\ 0.9 & 1 & 0.8 & 0.2 \end{bmatrix} \end{array}$$

Obtain the association of plants with the different symptoms of the disease using max-min composition.

b Discuss any two common membership functions used in fuzzy logic. **(5)**

16 With the help of an example, explain the working of a fuzzy logic controller. **(14)**

Module IV

17 a Describe the steps involved in solving an optimization problem using Genetic Algorithm. Illustrate the steps with a suitable example **(14)**

18 a Explain Adaptive Neuro-Fuzzy Inference System (ANFIS) with the help of a block diagram. **(9)**

b What is the role of 'mutation' in GA based optimizationprocess? What is the usual range of probability value given for mutation process**?** **(5)**

Module V

19 a Describe Machine Learning. Write any three applications **(9)**

b Briefly explain any one clustering algorithm with example. **(5)**

20 a Explain support vector regression. List any 2 applications. **(9)**

b What are the common distance measures used in clustering algorithms? **(5)**

Syllabus

Module 1

Introduction: Soft and Hard Computing, Evolution of soft computing, Soft computing constituents.

Artificial Neural Networks: Biological foundations –ANN models - Characteristics of ANN-Types of activation function - McCulloch-Pitts neuron model, Realization of logic gates using McCulloch-Pitts neuron model - simple perceptron, Adaline and Madaline.

Module 2

Neural network architectures - single layer, multilayer, recurrent networks.

Knowledge representation - Learning process - Supervised and unsupervised learning, Learning algorithms–Errorcorrection learning - Hebbian learning – Boltzmann learning - competitive learning- Backpropagation algorithm- Case study-Radial basis function networks - Hopfield network- Kohonen Self organizing maps

Module 3

Fuzzy Logic: Introduction to crisp sets and fuzzy sets, examples, Properties, Basic fuzzy set operations, examples. Fuzzy relations - Cardinality of Fuzzy relations - Operations on Fuzzy relations - Properties of Fuzzy relations. Membership functions - triangular, trapezoidal, bell shaped, Gaussian, sigmoidal.

Fuzzy logic controller (Block Diagram), Fuzzification, rule base, inference engine and defuzzification - Max-membership principle, Centroid method, Weighted Average Method, Mean-Max membership, Center of Sums, and Center of Largest area, First and Last of Maxima.

Simple fuzzy logic controllers with examples.

Module 4

Genetic Algorithm: Introduction - basic concepts of Genetic Algorithm, encoding, fitness function, reproduction, cross over, mutation operator, bit-wise operators, generational cycle.

Hybrid Systems: Adaptive Neuro Fuzzy Inference System (ANFIS), Genetic algorithm based back propagation networks, fuzzy back propagation networks.

Module 5

Machine Learning- Machine learning model-Approaches to machine learning- Machine learning architecture- Data Clustering Algorithms -Hierarchical clustering, K-Means Clustering

Support Vector Machines for Learning – Linear Learning Machines – Support Vector Classification – Support Vector Regression - Applications.

Reference Books

1. S.Rajasekharan, G.A.Vijayalakshmi Pai, *Neural Network, Fuzzy Logic and Genetic Algorithms Synthesis and Applications*, Prentice Hall India, 2003.
2. S.N.Sivanandam, S.N.Deepa, *Principles of Soft Computing*, Wiley India, 2007.
3. Simon Haykin, *Neural Networks a Comprehensive foundation*, Pearson Education, 1999.
4. Bart Kosko, *Neural Network and Fuzzy Systems*, Prentice Hall of India, 2002
5. Zurada J.M., *Introduction to Artificial Neural Systems*, Jaico Publishers, 2003.
6. Hassoun Mohammed H, *Fundamentals of Artificial Neural Networks*, Prentice Hall of India, 2002.J.-S.R.Jang, C.-T.Sun,E.Mizutani, *Neuro-Fuzzy and Soft Computing*, Prentice Hall, 1997.
7. Timothy J Ross, *Fuzzy logic with Engineering Applications*, McGraw Hill, New York.
8. Driankov D., Hellendoorn H., Reinfrank M, *An Introduction to Fuzzy Control*, Narosa Publications, 1993.
9. Ronald R Yager and Dimitar P Filev, *Essentials of Fuzzy Modelling & Control*, John Wiley & Sons, Inc, 2002.
10. SuranGoonatilake& Sukhdev Khebbal (Eds.), *Intelligent Hybrid Systems*, John Wiley,1995.
11. D.E.Goldberg, *Genetic Algorithms in Search Optimisation and Machine Learning*, Pearson Education, 1989.
12. Tom Mitchell,*Machine Learning*, McGraw Hill, 1997
13. Margaret H. Dunham, *Data Mining- Introductory & Advanced Topics*, Pearson Publication

Course Contents and Lecture Schedule

Sl. No.	Topic	No. of Lectures
1	***Introduction to Artificial Neural Networks***	**5 hrs**
1.1	Introduction to soft computing, soft and hard Computing, Soft computing constituents	1
1.2	ANN- Biological foundations - ANN models - Characteristics of ANN - Types of activation function.	1
1.3	McCulloch-Pitts neuron model, Realization of logic gates using McCulloch-Pitts neuron model.	2
1.4	Simple perceptron, Adaline and Madaline.	1
2	***Neural network architectures and Learning***	**7 hrs**
2.1	Neural network architectures - single layer, multilayer, recurrent networks, Knowledge representation.	1
2.2	Learning process: Supervised and unsupervised learning. Learning algorithms- Errorcorrection learning.	1
2.3	Hebbian learning – Boltzmann learning - competitive learning.	1

2.4	Back propagation networks	1
2.5	Radial basis function networks - Hopfield network.	2
2.6	Kohonen Self organizing maps	1
3	***Introduction to Fuzzy Logic***	**11 hrs**
3.1	Introduction to crisp sets and fuzzy sets, examples, Properties.	1
3.2	Basic fuzzy set operations, examples.	1
3.3	Fuzzy relations- Cardinality of Fuzzy relations - Operations on Fuzzy relations - Properties of Fuzzy relations.	2
3.4	Membership functions - triangular, trapezoidal, bell shaped, Gaussian, sigmoidal.	1
3.5	Fuzzy logic controller (Block Diagram), Fuzzification, rule base, inference engine	2
3.6	Defuzzification - Max-membership principle, Centroid method, Weighted Average Method, Mean-Max membership, Center of Sums, and Center of Largest area, First and Last of Maxima, Example problems.	2
3.7	Simple fuzzy logic controllers with examples	2
4	***Introduction to Genetic Algorithms and Hybrid Systems***	**7 hrs**
4.1	Basic concepts of Genetic Algorithm – encoding - fitness function – reproduction - cross over - mutation operator - bit-wise operators, generational cycle.	3
4.2	Hybrid Systems: Adaptive Neuro fuzzy Inference System (ANF1S)	2
4.3	Genetic algorithm based back propagation networks	1
4.4	Fuzzy back propagation networks	1
5	***Introduction to Machine Learning***	**6 hrs**
5.1	Machine Learning- Machine learning model- Approaches to machine learning- Machine learning architecture	**2**
5.2	Data Clustering Algorithms - Hierarchical clustering, K-Means Clustering	**2**
5.3	Support Vector Machines for Learning Support Vector Classification – Support Vector Regression - Applications	**2**