

Name :
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APJ ABDUL KALAM TECHNOLOGICAL UNIVERSITY
07 THRISSUR CLUSTER
FIRST SEMESTER M.TECH. DEGREE EXAMINATION DEC 2017

Computer Science and Engineering

Computer Science and Engineering

07CS6109 ADVANCED NETWORKING TECHNOLOGIES

Time : 3 hours

Max.Marks: 60

Answer all six questions. Part 'a' of each question is compulsory.

Answer either part 'b' or part 'c' of each question

| Q.no. | Module 1 | Marks |
|----------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| 1a | Define the different components of latency in packet switched networks. Consider a point-to-point link 20 km in length. At what bandwidth would propagation delay (at a speed of 2×10^8 m/sec) equal transmit delay for 1024-byte packets? | 4 |
| Answer b or c | | |
| b | Compare Input queuing and output queuing in packet switched networks. | 5 |
| c | Draw a 8X8 batcher banyan switch fabric and give its perfect shuffling to overcome internal blocking. | 5 |

| Q.no. | Module 2 | Marks |
|----------------------|---------------------------------------------------------------------------------------------------------------------------------------------------|-------|
| 2a | Explain in detail with neat diagram elements of a router. | 4 |
| Answer b or c | | |
| b | Compare and contrast the exact matching and longest prefix matching algorithms for IP address lookup. | 5 |
| c | Consider the following set of prefixes: Draw: (a) Binary Trie; (b) Binary Trie with Path Compression also explain their time and space complexity | 5 |

| Prefix Label | Prefix |
|--------------|----------|
| P_1 | 0* |
| P_2 | 10* |
| P_3 | 111* |
| P_4 | 10001* |
| P_5 | 1* |
| P_6 | 1001* |
| P_7 | 101000* |
| P_8 | 1010000* |

| Q.no. | Module 3 | Marks |
|--------------|-----------------------------------------------------------------|--------------|
| 3a | Explain the slow start mechanism in TCP with suitable diagrams? | 4 |

Answer b or c

- | | | |
|----------|---------------------------------------------------------------------------------------------|----------|
| b | Explain original algorithm and Karn/Partridge algorithm for adaptive retransmission timers. | 5 |
| c | Explain fast retransmit and fast recovery mechanisms in TCP congestion control. | 5 |

| Q.no. | Module 4 | Marks |
|--------------|---------------------------------------------------------------------|--------------|
| 4a | Explain the random early detection algorithm with suitable diagrams | 4 |

Answer b or c

- | | | |
|----------|------------------------------------------------------------------------------|----------|
| b | Explain the weighted random early detection algorithm with suitable diagrams | 5 |
| c | Briefly explain explicit feedback schemes in TCP congestion control. | 5 |

| Q.no. | Module 5 | Marks |
|--------------|-------------------------------------------------------------------------------------|--------------|
| 5a | Explain the different types of addressing supported by IPv6, give Example for each. | 5 |

Answer b or c

- | | | |
|----------|---------------------------------------------------------------------------------------|----------|
| b | Compare and contrast IPv4 and IPv6 header structure in detail with suitable diagrams. | 7 |
| c | Explain the techniques adopted for transition IPv4 to IPv6. | 7 |

| Q.no. | Module 6 | Marks |
|--------------|-----------------------------------------------------------------------------------------------------------------------|--------------|
| 6a | Define Instant messaging and discuss about various forms of collaboration that comprise interactive content delivery? | 5 |

Answer b or c

- | | | |
|----------|----------------------------------------------------------------------------------------|----------|
| b | Explain in detail about the reference model for presence and instant messaging system. | 7 |
| c | Explain the technical challenges in peer to peer networks. | 7 |
